

Yann Bonnin

Author Director / Lead Animator
2D cutout + Stop Motion Designer

+ 25 YEARS AUDIOVISUAL AND ANIMATED EXPERIENCE

My experience has been crafted by multiple experiences in audiovisual, multimedia and animation movies.

CG designer & 2d animator in my early stages, I became a director.

During these years, I experimented a lot, worked, produced, and met some celebrities, who have all my gratitude to have taught, encouraged and trusted me.

In directing and production experience, I worked with live action films, CG pictures, mixing both, and in various fields : dramas , short films, documentaries, music videos, entertainment, advertising, communication, corporate, pedagogy, institutional ...

Broadcasted : television, cinema, print, web, various multimedia platforms and devices...

Aside from my activity, I am a teacher for animation in higher education. I also lead workshops for both, kids and adults.

Sharing knowledge is a crucial human value for me.

OBJECTIVES AND MOTIVATION

With my builded experience, I wish today to turn more to supervision and production of broader projects. Being an attentive observer of the evolution of methods and technologies, I can ensure a consistent and adapted supervision of productions. Both in terms of adapting to a budget as well as creating the ideal conditions of production to the crew.

Having said that, my creative desires in directing animated films are very alive and shall remain so as it is part of me.

I write, evolve and direct personal works from various inspirations.

MAIN EMPLOYERS AND DISTRIBUTORS

Dreamwall-Dupuis : production 2D cut-out...

Arizona films : direction, animation, motion design, compositing, editing...

Emakina : direction, animation motion design and stop - motion ...

Zorobabel: direction, puppets, stage design, stop - motion, compositing ...

Gobelins-l' École de l'image: Teaching and training Flash, After Effects ...

INA : animation, computer graphics, editing, direction, training ...

Studios aaa (The Shadoks) : direction, animation, compositing, design, print ...

Paris-Ateliers : workshops of animation-computer graphics and stop - motion ...

Timoon Animation : 1st AD, animatics, follow up of story-boards ...

Moonscoop (France Animation) : 1st AD, story-board checking...

Marathon : 1st AD, animatics

Broadcasters : France TV, TF1, M6, Arte, RTBF, VRT, Canal+, Canal Jimmy, Comédie, Youtube, Dailymotion...



Freelance (*contrats SMART asbl*)

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[Linked In](#) | [Vimeo](#)

[Facebook](#) | [Viadeo](#)

Informations complémentaires

Né le 10 avril 1966 à Tours (France)

51 ans - Permis B

Langues :



Loisirs :

Musique, Volley-ball, Beach, Natation, Spectacles, Expositions, Littérature, Cinéma, Cuisine...

Connaissances informatiques

Mac Os X et Windows. ADOBE CC

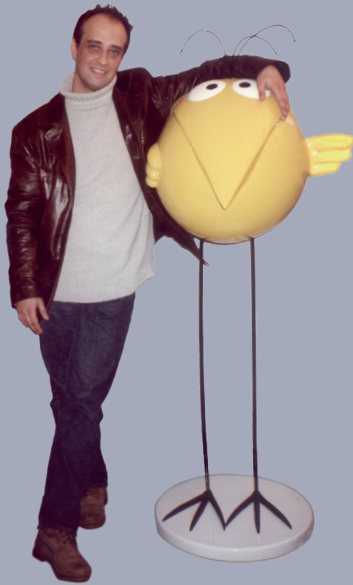


Linux (Ubuntu) et Open Source :

LibreOffice, Blender, Scribus...

Bonnes connaissances techniques : vidéo, son, hardware & software.

front



Trainings & Certificates

2017 • ToonBoom Harmony 14

2016 • Equivalence
Recognition of Useful Experience
and Fame - French Community of
Belgium.
Certificates delivered by the
ministry of the Higher education.

2009 > 2017 • Free training on web :
Joomla!, Blender, Duik ...

2003 • Line Producer Audiovisual
& Cinema
AFDAS - Cifap Montreuil

1996 • Designer-Director
Multimedia : Cif AFDAS (level 3) -
ESRA Paris

1992 • CG Animator
Soft Toonbox - INA Bry-sur-Marne

1990 • CG Designer & Layoutman
Illustrator, Photoshop, XPress,
Word, Excel - Infoconseil Paris

1988 • CG Animator
Software LABEL 35 - Créteil

1984 • Arts High School
Section Plastic Arts - Tours

> 1984 • Seconde G
Accounting - Computing and
Company Management - Trade

back

MAIN ACHIEVEMENTS AND PARTICIPATIONS

(In order to acknowledge the details of my tasks on each productions, please refer to my website)

Animation Series :

Little Furry, Abracadabra, When I was a kid..., Scary Larry, Titeuf, The Shadoks & Big Blank...

Short films :

Lilly (writing and layout in progress), KL, Scraps, Inhibitum, No-Go Zone, Deja Vu, When I was a kid..., Man is good? (Moebius)...

TV Shows & Programs :

Top of the Fizz, Sponky Show, Bob & Scott, Calendario Pirelli 2001...

Advertising films :

Lampiris, Immoweb, Fortis, iRobot, TOTAL "Shadoks and the Euro", Crackers Belin ...

Trailer & teaser :

Folon "Imaginary travel agency", Robotix (Pass - Mons), Francofolies of Spa ...

Commissioned films :

Orange, Galaxia (esa), Capgemini, Fostplus, Batibouw, Post office ...

Institutional films :

EU commission, Les Conseils du Prof. Chimico. INA 2000 ...

Documentary films :

Benjamin Rabier, Heard Mongolians, Laetitia Casting, Algerian Tearing ...

Serious game and pedagogic support :

Essentials (CANOPÉ), L'Oréal, Sanofi, Shadoks and Regional Languages, EuroDelphes ...

Publishing and merchandising : Design and illustrations, books, production guides, syllabus, user guides and handbooks

Shadoks Design and Merchandising : Catalogue, Textile industries, Objects, Figurines ...

Comics: "Le Désordinateur" and "La Course à la Lune" - © Jacques Rouxel / aaa

Book : "Jacques Rouxel, brilliant creator of the Shadoks, but not only" - (Writing in progress)



MAIN COURSES & WORKSHOPS

Teaching : History and techniques of the cartoon and animation movies

2D Animation (cutout) : Adobe Animate CC (Flash),

Stop-motion : Building puppets and scenography, shooting with DragonFrame

Compositing 2D-3D and Editing : After Effects, Premiere Pro, Final Cut, Avid Media Composer

References :

Gobelins, l'école de l'image - Paris

LTAM (Lycée Technique des Arts et Métiers) - Luxembourg

Paris-Ateliers (ADAC) - Paris

Institut National de l'Audiovisuel (INA) - Bry-sur-Marne

Cifap - Montreuil

ESRA - Paris & Bruxelles

Zorobabel - Bruxelles

